



Dany Mota

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ABOUT ME

I'm an ambitious and persistent IT engineer who thrives on challenges and constantly seeks opportunities to expand my knowledge. My journey in the world of technology began in 2013, and since then, I've been on a continuous quest for self-improvement. When faced with obstacles, I not only do my best to solve them but also seize them as chances to enhance my skills.

My dedication to growth is shown in the diverse array of projects I've undertaken. I consider myself a versatile professional with flexibility in taking on tasks in various domains, such as web development, mobile apps, home automation, and gaming.

As a determined, creative, and analytical thinker, I enjoy the process of problem-solving and have the ability to collaborate effectively within a team. Each day, I'm highly motivated to push my boundaries, both professionally and personally.

You can find out more about me and my work on my website.

WORK EXPERIENCE

2013 – CURRENT

FULL-STACK DEVELOPER FREELANCER

I work as a web developer, mobile applications, VR games, and home automation systems. Flutter, React Native, Unreal Engine, Laravel, Java, and Kotlin are just some of the technologies I've worked with. My professional journey has taken me across international borders, with successful project deliveries in Portugal, France, and Brazil.

Some of the companies I had the pleasure to assist in the development of their projects: Webtales | Papua | AvilConnect | Onya.

10/2022 – CURRENT

FULL-STACK DEVELOPER DEVELOPMENT INITIATIVE

Development of a complete application using Flutter with a Multi-DB REST API built in Laravel, also developed by myself.

08/2021 – 03/2022

FULL-STACK DEVELOPER HEALTH CARE STARTUP

As a Full-stack Developer, I actively contributed to the development of a virtual reality game, participating in all stages from planning to visual and logical implementation.

09/2019 – 12/2019

FULL-STACK DEVELOPER WEBTALES - INTERNSHIP

Full-stack Developer involved in creating the ucpa.com platform using VueJS, AMP, NodeJS, GraphQL, and other technologies.

07/2019 – 09/2019

MOBILE DEVELOPER LUSIAVES - INTERNSHIP

Development of a React Native application intended to be implemented in the production line of the company's core process.

01/2018 – 04/2019

PROJECT MANAGER & FULL-STACK DEVELOPER STARTUP AVILCONNECT

Project Manager and Full-stack Developer for a Java application, RestAPI, and website using Laravel and ReactJs technologies.

03/2015 – 06/2015

FULL-STACK DEVELOPER THE SILVERFACTORY - INTERNSHIP

I worked as a full-stack developer in the development of websites, using Bootstrap, HTML, CSS, JavaScript, Laravel, and other technologies necessary for the development of multiple web platforms.

04/2013 – 08/2013

ASSISTANCE OF COMPUTER SYSTEMS COMSOFTWEB - INTERNSHIP

I started as an intern in IT and progressed to become the head of the department, resolving software and hardware issues to ensure a smooth user experience and enhance my skills.

● **EDUCATION AND TRAINING**

ENASE 2021 - BEST PAPER AWARD 16th International Conference on Evaluation of Novel Approaches to Software Engineering

Website <https://portal.insticc.org/>

2018 – 2021 Leiria, Portugal

MASTER – COMPUTER ENGINEERING – MOBILE COMPUTING IPLeia

Website <https://www.ipleiria.pt/>

2015 – 2018 Leiria, Portugal

BACHELOR DEGREE - COMPUTER ENGINEERING IPLeia

Website <https://www.ipleiria.pt/>

2013 – 2015 Leiria, Portugal

HIGHER PROFESSIONAL TECHNICAL COURSES - WEBSITES CONSTRUCTION AND ADMINISTRATION IPLeia

Website <https://www.ipleiria.pt/>

2010 – 2013 Leiria, Portugal

HIGH SCHOOL DIPLOMA - INFORMATIC MANAGEMENT IPLeia

Website <https://www.idjv.pt/>

● **LANGUAGE SKILLS**

Mother tongue(s): **PORTUGUESE**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	B2	B2	B2	B2	B2
FRENCH	C1	B2	B2	C1	B1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● **DIGITAL SKILLS**

Web

Vue JS | HTML5/CSS, Javascript | Laravel | Relational Databases | Word Press | React js | PHP | Sockets | REST API's | JSON | SQL | Reduxjs

Mobile

Swift | Android Development (Kotlin, Java)

Gaming

Unity(game development) | Unreal Engine | Virtual Reality

Cross-Platform

React Native | Flutter | Electron Js | Ionic

More

Node JS | Home automation (home assistant, tasmota, esp, mqtt) | C++/C#/C | Arduino, ESP8266 / ESP32 | Git